



RYAN FRANCIS

rfrancisdesign.com

ryan@rfrancisdesign.com

801 230 8585

EXPERIENCE

Infinite Scale Design Group *Environmental Graphic Design* 2012-present

Create graphic, typographic and programming solutions for wayfinding signage.

Designed signage and graphics for various projects including:

- Daytona International Speedway
- Levi's Stadium, Home of the San Francisco 49ers
- Little Caesars Arena, Home of the Detroit Red Wings

Develop and coordinate design documents for fabrication.

Work with a team of design professionals to create innovative solutions.

EDA Architects Inc. *Drafting and Design* 2005-2012

Created graphic and typographic solutions for print and web design.

Edited and maintained content for the company website.

Assisted with signage and graphics for various projects including:

- University of Utah L.S. Skaggs Pharmacy Research Building
- Ogden High School Renovation and Expansion

Drafted and coordinated design documents for construction.

EDUCATION

BFA Graphic Design *UNIVERSITY OF UTAH* 2012

AIGA Student Group Board Member *Treasurer UNIVERSITY OF UTAH* 2010

AIGA Member 2010-2014

SEGD Member since 2014

EXHIBITIONS AND AWARDS

Salt Lake City Design Week *SALT LAKE CITY MAIN LIBRARY* 2012

Displayed my Baco toy project in the student work exhibition.

Antista-Faiclough Scholarship Award *UNIVERSITY OF UTAH* 2011

A juried scholarship award offered to a selected student in the graphic design program.

Graphic Content Student Show *UNIVERSITY OF UTAH* 2010

Displayed type specimens and posters.

Assisted in the installation of the show.

SKILLS

Active team participant dedicated to developing creative solutions to design challenges.

Enthusiastic to grow as a creative individual through collaboration with other designers.

Maintain communication between consultants and clients while managing various projects.

Software

Experienced

Adobe Indesign, Illustrator, Photoshop, and Acrobat.

Microsoft Office and iWork publishing software.

Autodesk AutoCAD, Revit, and Google SketchUp software.

Knowledgeable

After Effects, Final Cut Pro, HTML, CSS, wireframing.